Theatre Arts

Coordinator, Division of Performing Arts
- Mary Beth Easley (Theatre Arts)

Chair, Department of Theatre Arts
- Mary Beth Easley

Undergraduate major: theatre arts (B.A.)
Undergraduate minor: theatre arts
Graduate degree: social justice and the performing arts

Faculty: https://theatre.uiowa.edu/people
Website: https://theatre.uiowa.edu/

Courses

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Name</th>
<th>Credit Hours</th>
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<tbody>
<tr>
<td>THTR:1000</td>
<td>First-Year Seminar</td>
<td>1 s.h.</td>
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<tr>
<td>THTR:1120</td>
<td>Basic Acting for Language Learners</td>
<td>3 s.h.</td>
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<tr>
<td>THTR:1140</td>
<td>Basic Acting</td>
<td>3 s.h.</td>
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<tr>
<td>THTR:1141</td>
<td>Basic Acting II</td>
<td>3 s.h.</td>
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<tr>
<td>THTR:1400</td>
<td>Theatre and Society: Ancients and Moderns</td>
<td>3 s.h.</td>
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<tr>
<td>THTR:1401</td>
<td>Theatre and Society: Romantics and Rebels</td>
<td>3 s.h.</td>
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<td>THTR:1410</td>
<td>Musical Theatre History</td>
<td>3 s.h.</td>
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</tbody>
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THTR:1411 Comedy and Society 3 s.h.
How comedy reflects, comments upon, and intersects with western culture, society, and identity; roots of western comedy, satire, censorship; stand-up comedians, improv and sketch troupes, satirists; race, gender and sexuality, class perception; how portrayals of African Americans in popular culture evolved from 19th century to present; videos, readings, live performances. GE: Values and Culture.

THTR:1412 The Arts in Performance 3 s.h.

THTR:1834 Modes of Film and Video Production 4 s.h.
Introduction to filmmaking; how to shoot and edit short works of cinematic art; exposure to various working methods including nonfiction, fiction, and experimental modes of video production. Prerequisites: CINE:1601 with a minimum grade of C. Corequisites: for CINE:1834—CINE:1601, if not taken as a prerequisite. GE: Engineering Be Creative. Same as CINE:1834.

THTR:2120 Movement: Special Topics 2-3 s.h.
Specialized study in movement techniques and movement styles for body conditioning; development of yoga techniques; varied topics.

THTR:2140 Acting I 3 s.h.
Development of creativity, imagination, and openness through exercises to engage mind, body, and voice in theatrical play and scene work. Requirements: theatre arts major, or theatre arts minor and THTR:1140.

THTR:2150 Acting for Musical Theatre 3 s.h.
Students focus on acting technique for musical theatre; within the framework of song, students learn to work truthfully with a partner, find the action of the piece, mine a piece of music for acting clues from the composer, and connect authentically while being larger than life. Prerequisites: THTR:1140 or THTR:1140. Requirements: any one of the courses listed as prerequisites, or one semester of applied lessons in vocal performance.

THTR:2175 Musical Theatre Performance: Special Topics 3 s.h.
Specialized, practical study in a specific area related to development of musical theatre knowledge and performance skills; topics vary. Corequisites: THTR:2140. Requirements: audition.

THTR:2215 Theatre Technology 3 s.h.
Theatrical production; technology and backstage operations including sound, projections, lighting, scenery, costumes, stage management. GE: Engineering Be Creative.

THTR:2220 Production Lab 1-3 s.h.
Practical experience in physical construction and operation of live theatre; theatre department productions provide lab experiences for applied learning in technical theatre and run crew opportunities in scenery, costumes, lighting, sound, and stage management. GE: Engineering Be Creative.

THTR:2301 Playwriting I 3 s.h.
Elements of playwriting; emphasis on analysis and discussion of original student writing. GE: Engineering Be Creative; Literary, Visual, and Performing Arts.

THTR:2320 Playwriting in a Global World 3 s.h.
Students read and analyze the works of a diverse range of American and international playwrights and documentarians; foundational skills of reading, hearing, imagining, and writing for local and global stages; emphasis on a broad range of voices, styles, and stories. GE: Diversity and Inclusion.
THTR:2402 Script Analysis 3 s.h.
Basic skills in critical reading and close analysis of dramatic texts, with focus on dramatic structure, challenges of putting texts into production.

THTR:2405 Staging Americans: U.S. Cultures Through Theatre and Performance 3 s.h.
Role of American theatre as a complex tapestry of race, gender, sexuality, and disability; examination of plays and performance outside primarily white-male canon; contemporary social practice and cultural politics in local and national contexts. GE: Engineering Be Creative.

THTR:2410 History of Theatre and Drama I 3 s.h.
Major developments in Anglo-European, Indian, Asian, and African theatre and drama, 3000 B.C.E. to C.E. 1700; sociopolitical, economic, and cultural circumstances of original productions. Offered spring semesters. GE: Historical Perspectives; Literary, Visual, and Performing Arts.

THTR:2411 History of Theatre and Drama II 3 s.h.
Continuation of THTR:2410; 1700 to 1960; revolutionary and modern European theatre and culturally diverse postwar U.S. theatre. Offered fall semesters. GE: Historical Perspectives; Literary, Visual, and Performing Arts.

THTR:2601 Theatre for Community Engagement 3 s.h.
Creation of a theatre performance piece with the local community; introduction to applied theatre; preparation to facilitate workshops with community partners; students explore the historical context for applied theatre, play various warm-up and content-generating games, and learn how to facilitate these games and exercises themselves; culminates in a collective performance piece that students work to create as a team. GE: Diversity and Inclusion.

THTR:2605 Monsters, Victims, and Villains: Changing Perceptions 3 s.h.
Introduction to implementation of performance opportunities for special populations (defined as those with cognitive or physical disability) and underrepresented populations; students gain skills necessary to create radical opportunities for and implementation of performances including individuals with disabilities in theatre, dance, and music; students from different backgrounds experience collaborative artistic excellence while redefining audience expectations; historic background for perceptions of disability. GE: Diversity and Inclusion. Same as EDTL:2963.

THTR:2610 Acting for Success 3 s.h.
How skills learned by actors in the theatre world can be applied to presentations and interactions in business, education, and beyond; how to connect with others on a personal level; ability to stand out as a team player and a leader; acting techniques traditionally used in theatre to open up communication dynamics; how to display an authentic self in everyday situations. Corequisites: RHET:1030 or RHET:1040 or RHET:1060. GE: Engineering Be Creative. Same as RHET:2610.

THTR:2620 Improvisation for Engineers, Scientists, and the Curious 3 s.h.
Use of theatrical exercises and improvisation techniques to help students develop their imaginations, stimulate creativity, and approach practical projects from a fresh point of view; emphasis on working in teams and using improvisational techniques to solve problems. GE: Engineering Be Creative.

THTR:2720 Concepts in Contemporary Art Practice 3 s.h.
Interdisciplinary investigation of materials and concepts in relation to time-based media, performance, video, installation; individual and collaborative projects. Prerequisites: INTM:2710. Same as INTM:2720.

THTR:2800 Digital Arts: An Introduction 3 s.h.
Introduction to potential of integrating art with technology to provide a foundation of skills and concepts through hands-on experimentation; lectures and demonstrations introduce key concepts and ideas as well as the history of digital arts; students develop skills that form a foundation for future investigation through labs; work may include using an Arduino, programming, and developing an interface to control a software project; final project is shared with the public in some way; critical discourse in the form of writing assignments allows for reflection and evaluation. GE: Engineering Be Creative. Same as ARTS:2800, CINE:2800, CS:2800, DANC:2800, DIGA:2800, MUS:2800.

THTR:2880 Installations and Interactive Performance 3 s.h.
Introduction to aesthetics, techniques, and practical possibilities of fusing together theatre, dance, music/sound, art, design, cinema, gaming, human computer interaction, and engineering; foundations of creating interactive experiences that use digital photos, video, text, real-world objects, sensor data, live bodies moving in space, Kinect 2 sensors, cameras, and multiple video outputs (e.g., projectors, LED displays); use of Isadora, an interactive, node-based programming software, to create immersive mediated performances, interactive installations, embodied user-based experiences, and user-manipulated virtual environments. GE: Engineering Be Creative. Same as DANC:2880, DIGA:2880.

THTR:2890 Producing and Directing Digital Video 3 s.h.
Introduction to basic concepts, theories, and practical applications of digital video production for multiple distribution streams, with focus on aesthetic and technical principles; development of proficiency in contemporary approaches to digital media production by understanding the production pipeline from ideation to preproduction, production, postproduction, and through to distribution. GE: Engineering Be Creative. Same as DANC:2890, DIGA:2890, INTM:2890.

THTR:3110 Voice for the Actor 3 s.h.
Progressive development of voice for theatre; physical awareness, breath, freeing and amplifying sound, range and resonance, articulation; application of voice work through classical and contemporary theatre texts.

THTR:3120 Theatre Movement 3 s.h.
The body as a tool for dramatic expression; basic principles and practices of stage movement; approaches to physical technique.

THTR:3140 Acting II 3 s.h.
Extension of work begun in THTR:2140; scene study, with focus on contemporary realism and development of collaborative dynamic. Prerequisites: THTR:1141 or THTR:2140.

THTR:3151 Voice for the Actor II 3 s.h.
Further development of voice for theatre with emphasis on acquisition of accents and dialects. Prerequisites: THTR:3110.

THTR:3160 Movement Styles 3 s.h.
Intensive study of a selected movement style (e.g., mask, clown, commedia dell’arte). Prerequisites: THTR:3120.
THTR:3165 Stage Combat 3 s.h.
Fundamental principles of stage combat in a specialized area of study—unarmed combat, rapier and dagger techniques, and hand-to-hand and knife techniques.

THTR:3180 Media Studies 3 s.h.
English majors and English and Creative Writing majors may apply this course to the following area and/or period requirement. AREA: Literary Theory and Interdisciplinary Studies. PERIOD: 20th/21st-Century Literature. Same as ENGL:3180.

THTR:3202 Graphic Design for the Entertainment Industry 2-3 s.h.
Series of projects focusing on developing graphic design skill sets and using the Adobe Creative Suite and other programs. GE: Engineering Be Creative.

THTR:3205 Concepts in Drawing 3-4 s.h.
Intermediate-level topics; observation, theory, media, form, content; emphasis on personal direction. Prerequisites: DRAW:2310. Same as DRAW:3310.

THTR:3208 Mask and Puppet Crafts 3 s.h.
Mask and puppet design; paper mache, plaster gauze, thermal plastics, and soft sculpture techniques. GE: Engineering Be Creative.

THTR:3210 Makeup Design for the Stage 3 s.h.
GE: Engineering Be Creative. Same as DPA:3210.

THTR:3211 Period Styles 3 s.h.
Survey of design and motifs spanning history of western civilization through development of interior and exterior architecture, furniture, decorative themes, fashion, and fine art.

THTR:3215 Sewing Techniques for Theatre Costuming 3 s.h.
Students learn and improve sewing skills for theatre costuming; lab oriented with focus primarily based on a variety of sample sewing techniques; collaboration and individual work; final project consists of a costume sample from a chosen show and reflects student's skill and experience.

THTR:3223 Introduction to Lighting Technology 3 s.h.
Training for a career as a touring or resident stage electrician in the entertainment industry; plot organization/shop orders, digital fixtures, power distribution, personal management, console configuration/control, and electrical troubleshooting/maintenance.

THTR:3225 Makeup Design: Special Topics 3 s.h.
Advanced techniques in stage makeup design and application through analysis of forms, research, and hands-on projects.

THTR:3230 Scene Design I 3 s.h.
Development of theatre scenery; how to research, conceptualize, and express ideas in 3D models, simple sketches, and drafting. GE: Engineering Be Creative. Same as ARTS:3230.

THTR:3240 Costume Design I 3 s.h.
Introduction to theatre costumes; how to conceptualize and express ideas through rendering and 3D mannequin projects; may be taken after THTR:4240. GE: Engineering Be Creative.

THTR:3250 Lighting Design I 3 s.h.
How to research, conceptualize, and express ideas through light plots, other design paperwork, and theatre lighting design projects. GE: Engineering Be Creative.
THTR:3402 Shakespeare the Dramatist 3 s.h.  
Exploration of a number of Shakespeare’s greatest works;  
close textual analysis supplemented with historical,  
thoretical, theatrical, and philosophical considerations;  
special attention given to Shakespeare’s dramatic method  
and relation of his dramaturgy to profession of theater-making.

THTR:3421 Performing Autobiography 3 s.h.  
Advanced seminar and workshop; immersive readings in  
genre of contemporary autobiographical work, scholarship and  
criticism, and performance texts and videos as established  
artists have developed them; students write and perform  
their own original pieces stemming from personal experiences  
and interests. Recommendations: RHET:1030. Same as  
GWSS:3421.

THTR:3430 Women on Stage 3 s.h.  
Examination of how and why women in the United States have  
expressed themselves through theatre and performance from  
1776 to present; students study plays as performed events in  
specific times and places for specific audiences through works  
by African American, Asian American, European American,  
Latina, Native American, and lesbian/queer writers; what  
the theater—as a public, embodied art form—offers female  
writers; how stages differ for women of diverse backgrounds  
in using this often suspect and uniquely powerful medium  
in particular historical moments; how changing definitions  
of gender and sexuality come into play; prior background in  
theater not required. Same as AMST:3430, GWSS:3430.

THTR:3440 American Drama Since 1900 3 s.h.  
American playwrights and plays after 1900. English majors and  
English and Creative Writing majors may apply this course  
to the following area and/or period requirement. AREA:  
American Literature and Culture. PERIOD: 20th/21st-Century  
Literature. Same as ENGL:3440.

THTR:3462 African American Drama 3 s.h.  
English majors and English and Creative Writing majors  
may apply this course to the following area and/or period  
requirement. AREA: American Literature and Culture. PERIOD:  
Varies by semester. English and Creative Writing majors  
may apply this course to the Multiethnic American Literature  
and Culture requirement. Same as AFAM:3462, ENGL:3462.

THTR:3501 Stage Management 3 s.h.  
Duties and procedures of stage management; focus on  
development of production from preparatory work through  
performance; role of stage manager in collaboration.

THTR:3510 Introduction to Arts Management 3 s.h.  
Nonprofit performing arts management and administrative  
principles; practical applications, trends in the field; focus  
on arts organizations and their key administrative positions.  
Same as DPA:3510, INTD:3510.

THTR:3530 Musical Theatre Workshop 2 s.h.  
Development of musical theatre performance skills through  
participation; students learn how to project intentions,  
atitudes, and personality traits of characters they portray;  
fundamentals of stagecraft, acting, movement, relaxation,  
and concentration; accurate musical coaching, including clear  
diction and solidly built dramatic musical interpretation. Same  
as MUS:3530.

THTR:3610 Drama in the Classroom 3 s.h.  
Theories of community, culture, identity in relation to  
language arts teaching and learning; emphasis on  
incorporating multiple literacies, both oral and print, into  
language arts curricula; action research involving oral literacy.  
Same as EDTL:3180.

THTR:3615 Action! Engage! Art! Creative Placemaking for the Public Good 3 s.h.  
Best practices for community projects; students in any  
discipline partner with artists to make change in the  
world; topics and activities include how to collaborate with  
creative partners and be a strong partner, develop ethical  
community partnerships, cultural competency, how to work  
for sustainable goals, team leadership skills, prepare social  
justice skills portfolios, investigate established projects, and  
develop individual or team projects for future semesters and  
beyond.

THTR:3630 Special Topics in Theatre Arts 3 s.h.  
Specialized study in a specific aspect of theatre arts of  
interest to actors, directors, playwrights, dramaturgs,  
designers, and stage managers.

THTR:3850 Introduction to Laban Movement Studies 2-3 s.h.  
Introduction to Bartenieff Fundamentals (BF) and Laban  
Movement Analysis (LMA) as methods of organizing and  
integrating movement to support artistic goals and expanding  
expressive range; BF teaches body awareness, breath  
support, developmental patterns, ergonomically efficient  
alignment, balancing of muscular strength and stretch,  
and coordination; LMA teaches vocabulary of expressive  
movement and nonverbal communication, including effort  
(use of energy/dynamics for expression, stamina, stress  
relief) and shape (how posture and gesture communicate);  
quality of movement that supports individual goals in artistic  
expression, sound production, and wellness. Same as  

THTR:3875 Topics in Digital Performing Arts 3 s.h.  
Advanced techniques in performing with established and  
new technologies including live cameras in performance,  
controlling digital avatars, motion capture, virtual and  
augmented reality, and more. Same as DANC:3875.

THTR:3876 Video for Performance 3 s.h.  
Introduction to aesthetics and practical applications  
of digital media and video design for live performance  
including content creation, system design, and content  
optimization for media servers; students create digital video  
and animations and integrate them into live performance  
and entertainment events via projections, media servers,  
and digital displays using QLab Media Server and Adobe  
Creative Cloud (e.g., Illustrator, Photoshop, Premiere Pro,  
Audition, After Effects); for those with an interest in designing,  
creating, and displaying digital media for theatre, dance,  
concerts, corporate events, gallery installations, VJ sets,  
and digital displays using QLab Media Server and Adobe  
Creative Cloud (e.g., Illustrator, Photoshop, Premiere Pro,  
Audition, After Effects); for those with an interest in designing,  
creating, and displaying digital media for theatre, dance,  
concerts, corporate events, gallery installations, VJ sets,  
and architectural projections. Prerequisites: THTR:2890 or  
THTR:5890 or CINE:1834. GE: Engineering Be Creative. Same  

THTR:3895 Performance, Art, and New Technologies in Society 3 s.h.  
Students pitch projects and work in interdisciplinary groups  
to create original live performances and installations  
based on major technological innovations that have deeply  
impacted society and live performance in late 20th and  
early 21st centuries; daily hands-on making; examination of  
thoretical texts and performances that address impact of  
technology on human condition to contextualize students’  
own art/technology projects; exploration and adaptation  
of technologies/aesthetics for live performance and art including  
telepresence and liveness, artificial intelligence and big data,  
augmented and virtual reality. Prerequisites: MUS:2800  
THTR:2880 or CS:1110 or CS:1210 or SCPL:4835. Same as  
DANC:3895, DIGA:3895.
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<tr>
<th>Course Code</th>
<th>Course Title</th>
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<tr>
<td>THTR:4144</td>
<td>Acting: Special Topics</td>
<td>3 s.h.</td>
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<td></td>
<td>Specialized study in a specific aspect or theory of acting.</td>
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<td>THTR:4180</td>
<td>Directing I</td>
<td>3 s.h.</td>
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<td>Basic elements of stage direction; exercises in composition, emphasis, movement, rhythm, directorial analysis; director's role in production process; short scenes, projects, papers.</td>
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<td>Prequisites: THTR:2140 and (THTR:2402 or CINE:1601).</td>
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<td>THTR:4230</td>
<td>Scene Design II</td>
<td>3 s.h.</td>
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<td>Design and execution of increasingly complex projects in a variety of formats, including perspective sketching, detailed drafting, and color models.</td>
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<td>Prequisites: THTR:3230.</td>
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<td>THTR:4240</td>
<td>Costume Design II</td>
<td>3 s.h.</td>
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<td></td>
<td>Conceptual and analysis skills in costuming; fashion history and dress related to individual, cultural, and artistic expression.</td>
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<td>Prequisites: THTR:3240.</td>
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<td>THTR:4250</td>
<td>Lighting Design II</td>
<td>3 s.h.</td>
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<td>Development of advanced lighting artistry; preparation for mainstage lighting assignments through a series of hands-on projects and practices; emphasis on process of design, communicating design concept, acclimating to University of Iowa venues, advanced moving light programming, 3D modeling, previsualization techniques, and organizing plot and paperwork in accordance with professional lighting practices.</td>
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<td>Prequisites: THTR:3250.</td>
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<td>THTR:4270</td>
<td>Scenic Art</td>
<td>3 s.h.</td>
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<td>Basic techniques in scenic art for the theatre; classical scene painting, color theory, drawing, using nontraditional tools and materials, foam carving, and finishes. Offered every other year. GE: Engineering Be Creative. Same as ARTS:4270.</td>
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<tr>
<td>THTR:4290</td>
<td>Design: Special Topics</td>
<td>1-3 s.h.</td>
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<td>Specialized study in a specific aspect or theory of theatrical design.</td>
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<td>THTR:4420</td>
<td>Dramatic Theory</td>
<td>3 s.h.</td>
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<td>Theoretical questions of interest to dramatists and philosophers in western and nonwestern traditions; metaphysics of play; theories of character, psyche, self; narrative and nonnarrative dramatic forms.</td>
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<tr>
<td>THTR:4510</td>
<td>Arts Leadership Seminar</td>
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<td>Performing arts management and administrative principles, practical applications, trends in arts leadership and advocacy.</td>
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<td>THTR:4605</td>
<td>Undergrad Career Preparation</td>
<td>1-3 s.h.</td>
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<td>Business aspects of the actor's career; entrepreneurial tools for the professional world; topics include agents, managers, taxes, fees, résumés, head shots, unions, similarities and differences between the three major markets (New York, Chicago, Los Angeles), and particular needs for television, film, and theatre.</td>
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<tr>
<td>THTR:4630</td>
<td>London Performance Study</td>
<td>3 s.h.</td>
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<td>English majors and English and Creative Writing majors may apply this course to the following area and/or period requirement. AREA: Literary Theory and Interdisciplinary Studies. PERIOD: 20th/21st-Century Literature. Same as ENGL:4172.</td>
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<tr>
<td>THTR:4691</td>
<td>Projects in Theatre</td>
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<tr>
<td>THTR:4692</td>
<td>Honors Theatre Arts</td>
<td>arr.</td>
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<td>Development and production of a new work for film or television by writers, directors, actors.</td>
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<tr>
<td>THTR:4693</td>
<td>Independent Study</td>
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<tr>
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<tr>
<td>THTR:4695</td>
<td>Performance Practicum</td>
<td>1-2 s.h.</td>
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<tr>
<td>THTR:5110</td>
<td>Acting for Graduate Non-Actors</td>
<td>3 s.h.</td>
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<td>Examination of the practice and language of acting as developed by Constantin Stanislavski and Sanford Meisner. Requirements: admission to M.F.A. in theatre arts.</td>
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<tr>
<td>THTR:5200</td>
<td>Graduate Design Seminar</td>
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<td>Graduate design in set, lighting, and costume design; teamwork; meetings with design faculty in specific disciplines; short-term projects in the theatre department; long-term projects, including summer design work, internships, and other professional opportunities during the three-year program and beyond. Prerequisites: THTR:4230 or THTR:4240 or THTR:4250.</td>
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<tr>
<td>THTR:5230</td>
<td>Scene Design III</td>
<td>3 s.h.</td>
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<td>Complex assignments; documentation skills, scenic design preparation. Prerequisites: THTR:3230 and THTR:4230.</td>
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<tr>
<td>THTR:5240</td>
<td>Costume Design III</td>
<td>3 s.h.</td>
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<td></td>
<td>Advanced projects in costume design and portfolio development. Prerequisites: THTR:4240.</td>
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<tr>
<td>THTR:5250</td>
<td>Lighting Design III</td>
<td>3 s.h.</td>
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<td></td>
<td>Advanced projects in venues such as dance, opera, industrials; preparation of lighting designs for production. Prerequisites: THTR:4250.</td>
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<tr>
<td>THTR:5300</td>
<td>The Collaborative Process</td>
<td>3 s.h.</td>
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<td>Development of new plays, collaboratively created works.</td>
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<tr>
<td>THTR:5410</td>
<td>Dramaturgy</td>
<td>3 s.h.</td>
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<td>Overview of history, theory, and practice of dramaturgy and dramaturgy in Europe and the United States including relationship to dramatic criticism, dramaturgical research, analysis and conceptualization of texts for production, audience outreach, and new play development; may focus intensively on one of these topics and workshop creative work related to the topic.</td>
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<tr>
<td>THTR:5420</td>
<td>Dramaturgy Practicum</td>
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<td>Supervision of ongoing dramaturgical work in Department of Theatre Arts and the Playwrights Workshop; workshops elements of dramaturgical work (e.g., script reports, program essays, lobby displays); examination of special topics including history of dramaturgy, dramatic criticism, dramaturgical writing (documenting the production process), dramaturgy and dramatic theory. Requirements: admission to M.F.A. dramaturgy program.</td>
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<tr>
<td>THTR:5500</td>
<td>Stage Management: Special Topics</td>
<td>3 s.h.</td>
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<td>Topics in stage management, arts production, and their professional practice. Requirements: admission to M.F.A. stage management program.</td>
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<tr>
<td>THTR:5510</td>
<td>Production Management</td>
<td>3 s.h.</td>
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<td>Organization and supervision of theatre productions; resources, procedures for successfully mounting a theatre production or season; personnel, equipment, facility and budget management, scheduling, communication. Requirements: stage management M.F.A. enrollment.</td>
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**THTR:5600 Orientation to Graduate Studies** 1-2 s.h.
Introduction to the department's six graduate programs, production program, facilities, and UI library system; raises issues that will be considered throughout students' graduate careers; exploration of creative process and application of critical thinking to that process; for first-year theatre arts M.F.A. students. Requirements: admission to M.F.A. in theatre arts.

**THTR:5610 Collaborative Performance** 3-4 s.h.
Collaborative process with advanced dance artists and creative, design, and technical practitioners from varied disciplines that culminates in a devised performance for the general public; emphasis on sharing and investigating ideas, artistic intent, personal vision, and practical application. Same as DANC:5550, DPA:5550.

**THTR:5880 Installations and Interactive Performance** 3 s.h.
Introduction to creating interactive experiences with technology; aesthetics, techniques, and practical possibilities of fusing together theatre, dance, music/sound, art, design, cinema, gaming, human-computer interaction, and engineering through use of Isadora, an interactive, node-based programming software; students create immersive performances, interactive installations, embodied user experiences, and user-manipulated virtual environments. Same as DANC:5880.

**THTR:5890 Producing and Directing Digital Video** 3 s.h.
Introduction to basic concepts, theories, and practical applications of digital video production for multiple distribution streams with focus on aesthetic and technical principles; development of proficiency in contemporary approaches to digital media production by understanding the production pipeline from ideation to preemptroduction, production, postproduction, and through to distribution. Same as DANC:5890.

**THTR:6140 Advanced Acting** 3 s.h.
Preprofessional training; may include psychophysical training in impulse, openness and the “mask,” individual and group dynamics, improvisation, repetition, characterization and scene work, Shakespeare and style, on-camera, development of professional work habits and skills, audition and interview. Requirements: admission to M.F.A. acting program.

**THTR:6150 Vocal Technique** 3 s.h.
Skills training; voice and speech for the actor, phonetics, dialects, sound exploration, contemporary and classical text analysis. Requirements: admission to M.F.A. acting program.

**THTR:6160 Movement Technique** 3 s.h.
Fundamental principles and practices required for physical acting technique; basic stage movement, stage combat, mime technique, Lecoq-based improvisation; a new works project. Requirements: admission to M.F.A. acting program.

**THTR:6170 Graduate Acting: Special Topics** 3 s.h.
Specialized study in one aspect or theory of acting. Requirements: admission to M.F.A. acting program.

**THTR:6180 Director’s Seminar** 1-3 s.h.
Preprofessional training in stage direction; the art and craft of directing; research, practical experience; development of new pieces; approaches to a variety of theatrical materials through concept, type, style. Requirements: admission to M.F.A. program.

**THTR:6300 Guest Seminar** arr.
Playwriting workshops and script conferences led by visiting professional playwrights, directors, and dramaturgs. Requirements: admission to M.F.A. playwriting program.

**THTR:6310 Special Topics in Playwriting** 3 s.h.
Special topics of interest to M.F.A. playwrights and dramaturgs including fundamentals for experts, designing audience experiences, structural approaches to playwriting, and writing for film; also may focus on dramatic genres (e.g., docudrama, history play).

**THTR:6400 Classical to Romantic Theatre** 3 s.h.
Representative plays from the Classical to the Romantic periods—in historical context of their original productions, contemporary production potential. Requirements: admission to M.F.A. theatre arts program.

**THTR:6401 Modern Drama** 3 s.h.
Questions of dramatic form and content examined in-depth through close readings of modern plays.

**THTR:6402 Postmodern Theatre** 3 s.h.
Diverse traditions of theatre and drama since the 1960s considered in relation to the modernist avant-garde and the cultural phenomenon of postmodernism.

**THTR:6500 Stage Management Seminar** 1-2 s.h.
Practice and techniques of stage management. Requirements: admission to M.F.A. stage management program.

**THTR:6605 Graduate Career Preparation** 1-3 s.h.
Preparation for professional showcase produced in student's final year; business aspects of the actor's career; entrepreneurial tools for the professional world; topics include agents, managers, taxes, fees, résumés, head shots, unions, similarities and differences between three major markets (New York, Chicago, and Los Angeles), and particular needs for television, film, and theatre. Requirements: admission to M.F.A. acting program.

**THTR:6691 Projects in Theatre Advanced** arr.
Create a special project under the mentorship of a faculty member; projects may include performing in a main stage production, writing, directing, or designing a play performed in the department, developing a research project that intersects production.

**THTR:7300 Playwrights Workshop** 1,3 s.h.
Development of works by Iowa Playwrights Workshop members. Requirements: admission to M.F.A. playwriting or dramaturgy program.

**THTR:7601 M.F.A. Thesis** 0-3 s.h.
Work related to M.F.A. thesis projects in theatre arts.