

Intermedia Courses (Art, Art History, and Design) (INTM)

INTM Courses

This is a list of courses with the subject code INTM. For more information, see Art, Art History, and Design (College of Liberal Arts and Sciences) in the catalog.

INTM:2710 Introduction to Intermedia 3 s.h.

Interdisciplinary focus; emphasis on conceptual, installation, video, time-based media, performance art. GE: Literary, Visual, and Performing Arts. Same as CINE:2869, SCIM:2710.

INTM:3700 Topics in Sculpture and Intermedia 4 s.h.

Intermediate-level art projects, readings, and experiments; specialized conceptual forms and issues in contemporary sculpture and time-based practices, such as installation, objects, performance, public art, interventions, video, and audio. Prerequisites: (ARTS:1510 and ARTS:1520 and (CERM:2010 or INTM:2710 or MTL:2910 or PNTG:2410 or PRNT:2610 or SCLP:2810 or TDSN:2210)). Same as DANC:3710, SCIM:3700.

INTM:3799 Undergraduate Individual

Instruction

1-3 s.h.

Individual instruction in intermedia for advanced students. Same as SCIM:3799.

INTM:3876 Projection Design 3 s.h.

Introduction to the aesthetics and practical applications of projection design for live performance, including content creation, system design, media servers, projectors, cameras, and related professional equipment. Students learn how to create digital artwork with professional content/animation/effects software Adobe After Effects, Illustrator, Photoshop, Premiere Pro, Audition, etc. Through the media server QLab students learn how to integrate digital artwork and live video cameras into live performance via projectors and digital displays. GE: Engineering Be Creative. Same as CINE:3876, DANC:3876, DIGA:3876, SCIM:3876, THTR:3876.

INTM:6799 Individual Instruction in Intermedia and Video Art

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Same as SCIM:6799.